



SV NJB 2010-11 Season

Mercy Rule Application

12-02-2011 rev a

DIVISION

SECTION 12 - MERCY RULE

If a team has a **20-point** lead **any time during the game**, the scorekeeper shall notify the referee to implement the mercy rule. The team with the lead cannot employ full-court or half-court pressure and must play defense with both feet inside the 3-point area at all times. The clock will run at all times, except for time-outs, until the difference is 10 points or less.

12.1

REMOVAL OF TOP PLAYERS - If the mercy rule is in effect at the **start of, or any time during the 5th period**, it is **mandatory** for the **opposing coach** to select a maximum of three (3) players to sit out the balance of the game or until the difference in the score of the game is 10 points or less. Eligible substitutes must be available and the removal of players cannot force a team to play with less than five (5) players.

ALL-NET

MERCY RULE: If a team has a **20 point** lead in the **fourth (4th)** Period, the clock will become a running clock, except for time-outs. The clock will become a regulation clock if the point difference reaches 15 points. Defense will not be allowed to full-court press during the mercy rule. Teams may begin their defense **at the Half Court line**. It is recommended that top players be removed and the substitutes play.

HIGH SCHOOL

MERCY RULE: If a team has a **25 point** lead in the **fourth (4th)** Period, the clock will become a running clock, except for time-outs. The clock will become a regulation clock if the point difference reaches **10** points. Defense will not be allowed to full-court press during the mercy rule. Teams may begin their defense **at the half court line**. It is recommended that top players be removed and the substitutes play.