



SV NJB 2007-08 Season

Mercy Rule Application

12-27-07

ALL-NET & HIGH SCHOOL

MERCY RULE: If a team has a **20 point** lead at any time **during the 4th period**, the clock will become a running clock, except for time-outs. The clock will become a regulation clock if the point difference reaches 15 points. Defense will not be allowed to full-court press during the mercy rule. Teams may begin their defense at half-court.

DIVISION

SECTION 12 - MERCY RULE

If a team has a **25-point** lead **any time during the game**, the scorekeeper shall notify the referee to implement the mercy rule. The team with the lead cannot employ full-court or half-court pressure and must play defense with both feet inside the 3-point area at all times. The clock will run at all times, except for time-outs, until the difference is 15 points or less.

12.1

REMOVAL OF TOP PLAYERS - If the mercy rule is in effect at the **start of, or any time during the 5th period**, it is **mandatory** for the **opposing coach** to select a maximum of three (3) players to sit out the balance of the game or until the difference in the score of the game is 15 points or less. Eligible substitutes must be available and the removal of players cannot force a team to play with less than five (5) players.