



Silicon Valley Section

12/06/07 – rev g

Referee/Game Attention Items

1. Referees MUST arrive 10 minutes before scheduled game time for setup and game preparation activities
2. Referees MUST submit a “Report” of all “Ejections” to the Referee Coordinator:
 - gym, time of game, coach/team
 - the reason for the “Ejection” should be as detailed and complete as possible
3. Referees MUST meet with both coaches before the game:
 - introductions
 - review key/specific NJB rules relevant to game level
 - inform coach of the Blue Card process – Referee inform Head Coach of the warning
4. Each game MUST have a minimum of five (5) minutes warm up time for teams
 - no game can be forced to start before scheduled tip-off time unless both teams have had required warm up time and both coaches acknowledge they are ready to play
 - teams should not be forced to from the end of a Period to immediately line-up for the next Period unless dialog has taken place with the site gym monitor/supervisor justifying the need to make up time due several late completing games
5. Referee’s may assist the “gym supervisor” with the 5 player lineup (Division) in front of score table for the scorekeeper to log the players participating in each quarter – no lineup required for the 5th Period. This will assist the games moving along faster
 - if the games are not a lot behind schedule, teams MUST be allowed to go to their bench
6. Referee MUST enforce the uniform dress code:
 - the under shirt MUST match the predominate color of the uniform top
 - the little cut-off under shirts must also match the predominate color of the uniform top – white cannot be under blue, or red, or green, etc
 - shirts must be tucked into pants
 - the girls’ sport bra is an exception to the uniform top matching although we encourage the matching
7. Referee MUST enforce the coach “Must Sit” rule in Division play CONSISTENTLY:
 - Coach may stand to give instructions to his team or cheer a play
 - After giving instructions or cheering a play, the coach MUST return to seat
 - Coach MUST remain in coaches box area when standing to give instructions or cheer a play
 - If multiple coaches, only one at a time can stand to give instructions to players in the game
 - Only the head coach or a player on the floor may legally call a time out
8. Division 3: A shot attempt is defined by the ball hitting the rim or backboard
9. If the Mercy Rule goes into effect, it MUST be implemented and followed. No one can disregard this rule.
 - Division = 25 points
 - All-Net = 20 points

When the point difference reaches 15 points or less, the “Mercy Rule” will no longer be in effect.

10. Only the “Player Participation” rule can be protested. All “Player Participation” protests must be entered in the scorebook prior to the end of the game and an Incident Report by the gym monitor/supervisor should be completed and submitted to SV Section.
11. There is NO “Player Advantage Rule” in effect in Silicon Valley NJB for the 2007-08 Regular Season and the Championship Series Tournament.
12. **NO REFEREE can change or modify the League Rules or Game without the approval of the Section Staff**